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About This Content

Download the **Yamaha 2015 Bike Models** DLC Pack to receive the most desired bikes of 2015.

The DLC contains the apex of Yamaha technology in 2015, featuring: the new generation **YZF-R1** created without compromises, that offers amazing performances, unprecedented control and technology that comes directly from the MotoGP™; the **YZF-R1M**, a limited edition developed for professional teams and expert riders that seek the most evolved performances on track and during races; and the **R6**, forged on the international racing circuits, utilizing technology derived from MotoGP™ and developed to guarantee exceptional performance worthy of a real professional rider.

Yamaha R1 2015:

- Displacement: 998cc
- Maximum power: 147.1 kW (200.0 CV) @ 13.500 rpm
- Maximum torque: 112.4 Nm (11.5 kg-m) @ 11.500 rpm
- Wet weight (including full oil and fuel tank): 199 Kg

Yamaha R1M 2015:

- Displacement: 998cc
- Maximum power: 147.1 kW (200.0 CV) @ 13.500 rpm
- Maximum torque: 112.4 Nm (11.5 kg-m) @ 11.500 rpm
- Wet weight (including full oil and fuel tank): 200 Kg

Yamaha R6 2015:

- Displacement: 599 cc
- Maximum power: 91.0 kW (123.7 CV) @ 14.500 rpm
- Maximum torque: 65.7 Nm (6.7 kg-m) @ 10.500 rpm
- Wet weight (including full oil and fuel tank): 189 Kg

Title: RIDE: Yamaha 2015 Bike Models

Genre: Racing, Simulation, Sports

Developer:

Milestone S.r.l.

Publisher:

Milestone S.r.l.

Release Date: 13 Feb, 2015

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Minimum:

OS: Windows Vista SP2 / Windows 7 SP1 / Windows 8 / Windows 8.1

Processor: Intel Core i3-530 @ 2.93 GHz / AMD Phenom II X4 810 @ 2.60 GHz

Memory: 4 GB RAM

Graphics: NVIDIA GeForce GTX 460 @ 1GB / ATI Radeon HD 6790 @ 1GB*

DirectX: Version 10

Storage: 35 GB available space

Sound Card: DirectX compatible

Additional Notes: *Laptop versions of graphics cards may work but are not officially supported.

English,French,Italian,German,Polish,Russian,Turkish

Truck
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1: UN 0049 CARTRID..., 1.1G 12 kg / l

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Quite a fun arcade style platformer.

Recommend using an arcade stick for that authentic feel! xD. I played the hell out of this game when it was first released, so it was nice to find it again on Steam -- and at a discount. It looks like the game has been updated to work better with modern systems, so it looks great at 1920x1080 and runs smoothly on my archaic gaming laptop. It's your basic hack-and-slash set in ancient Rome. I've been playing it with my Xbox 360 wireless controller, and it controls well. The only slight criticism is not knowing which button presses go along with on-screen prompts, but it's not too hard to figure out. For the price, you're getting a great game that plays well in 2018.. Woodle Tree 2: Worlds honestly seems like it was never quite ready to be released. The first game was cute and great, only issue was the camera controls were highly lacking. This game fixes that camera issue and lets you adjust it to your liking.

Camera aside, the game is highly unstable. Multiple accounts from multiple people all seem to be the same, "I crash on loading..". You'll crash on a loading screen more often than not. In my estimated 6 hrs played, I've crashed on a loading screen an estimated 30 times. It's horribly frustrating and causes you to lose a lot of progress and things of that nature.

There is only one upside to all of this crap, and that's the dev[s] seems to be fairly active on the games forum and is more than willing to try and help you out if there is a fix, though note the problem will not be your computer, it will DEFINITELY be the game.

The only way I would recommend buying this game is if you're buying it for Steam Cards, in which case buy it on sale!. I'm generally not impressed with 360 video but always curious to see how it's evolving. I gave The Limit a shot because I wanted to see what professional filmmakers could do with the medium. There is some interesting stuff with camera movement and editing but the story and acting is pretty god awful.

I respect the attempt and am happy to throw a few bucks at folks really trying to figure 360 video but anybody who is just looking for pure entertainment is probably going to be disappointed.. All the good reviews are mindless fanboys, "Better than FIFA 16" yeah right? Even though I don't like FIFA games I would think a Triple A shiny soccer game made by a major company is much better than this 5 minutes of fun tiny soccer game with horrible servers. I give this game a 4/10 because it kept me entertained for a couple minutes. Also the UI looks and acts like a ♥♥♥♥ing 7 yr old programmed it.. I can't say that the description is inaccurate - you get a prototype version of the Talos Principle, with unprocessed Elohim voices if you want them, and early versions of what became the puzzles.

It's just that after finishing the fully-fleshed out game, I don't really want to see the pre-alpha version. This isn't a 'making of' behind-the-scenes set up, this is a "why are you showing me the unpolished unfinished version?" setup.

People say that there are a few puzzles that didn't make the final game, but I'm not *that* interested in prototype content.. Those items are used to boost your stats. You get a few in-game, but not a lot. It's not really worth it, but it can be useful in Nightmare mode. Other than that, pass.. really good game, and I can say it improved from the free old version of this game, although I have one complaint, the game is kinda slower now because of a patch (1.3.0.1 I think) so that's a problem, before patch it was fast.

Edit: I got it working normally again. Really fun game to play, but I recommend you to play it with friends. This game really gives a lot of funny moments, and it has a pretty good learning curve, with the basics being easily understood but the trickiest tricks being super complicated. In defenently, a really good game.. Pretty glad this is only 2 bucks right now. It's amusing for about 10ish minutes and then there's really no reason to continue. I'm not going to request a refund under the hope that the developer adds.. some content.

That's pretty much it.

Fun little platformer with great controls and visuals.. what a load of♥♥♥♥♥. Meeehhh....

The writing and music are amazing, the graphics are decent, but the gameplay is very, very bland.

Even for a VN, the gameplay is lackluster. You don't choose anything! All the player does is freshen up what's happening with unnecessary pop quizzes. But maybe I'm just a VN noob.. if you survive the bugs, the game could be enjoyable. unfortunately i am not sure if i will survive.

the bright side: the game have cool references.

in my scale 4,5/10. For a theme with this much potential, this DLC is pretty uninspired. You get a new building (the bunker) which is pretty pointless, since it doesn't do anything noteworthy, and some other small things (outfit, trait).

However, the main reason I got this was because of the apocalypse mission, and it's pretty underwhelming. The mission pretty much goes like this: build the pointless bunker which triggers new missions -> do random missions for 4 standard factions -> game over. There's NO juggling of diplomatic relations leading up to the so called war and NO tension in terms of time or resource constraints (you can play your standard routine until you're filthy rich) in the face of imminent destruction.

Lastly there is NO ACTUAL WAR. None. I've played this mission several times (once the normal faction route and once the voodoo lady ending) and it always ended the same: "Whoops, turns out there is no war. Isn't this funny?". Instead of the mission ending with a literal bang or with an invasion of the USVUSSR, it just ends with a lame dialogue box. Quite disappointing, really.. comically bad, very repetative. basically a jumpscare factory, but my raging boredom and dissatisfaction made for good footage.. One of the best rts games in recent history!

I love this game, the voice commands are so much fun to use; it feels like you're really a commander issuing orders. Awesome graphics, fun easy to learn game, amazing 'Theater of War' online multiplayer..... wait... no f'ing ONLINE ANYMORE!!!

I'm never gonna buy another Ubisoft game in my life till they release a new ENDWAR or bring the servers back online! I'm so angry that there's no online; with online it's easily a 9/10; the game is practically a 7/10 without it.

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